

OHIO SCIENTIFIC TECH NEWSLETTER #19

September 7, 1979

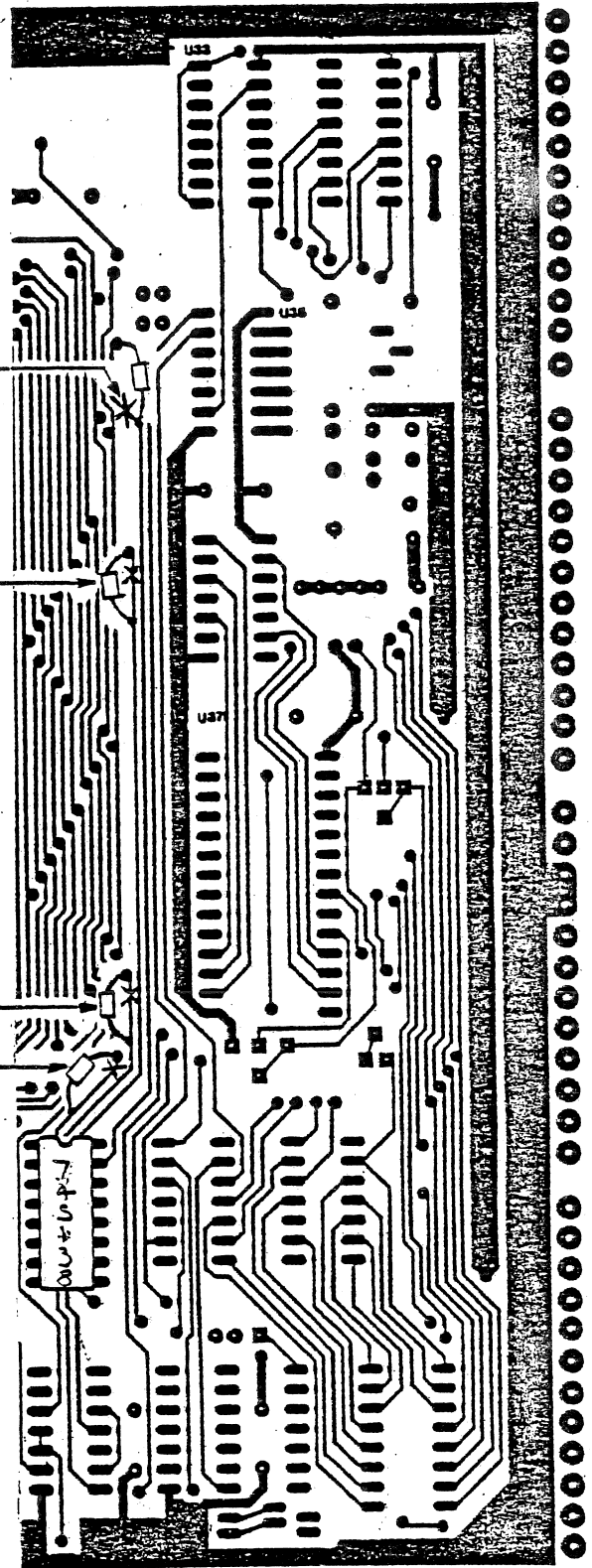
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530 BOARD PRODUCT UPDATE

PURPOSE OF CHANGE: To decrease possible noise on the 530 Board and to decrease possible negative going undershoots on the RAS lines. These must not be greater than -1.0 volt.

MAKE THESE 4 CUTS
ON COMPONENT SIDE
OF 530 BOARD,
AND INSTALL 4 100-Ω
RESISTORS

CHANGE: All 530 Memory Boards should use 74LS138's instead of 74S138's. In some cases this may not be sufficient. This can be determined by scoping the RAS lines to make sure negative going undershoots are less than -1.0 volts. In these cases 100 ohm series resistors should be installed as shown in the drawing. When 100 ohm resistors are installed either 74S138's or 74LS138's may be used.



OS-65U STRING VARIABLES

THIS WEEK WE SHALL TAKE A LOOK AT GARBAGE COLLECTION OF STRING DATA IN 9 DIGIT BASIC. STRING DATA IS STORED IN TWO AREAS OF MEMORY. A STRING VARIABLE EQUATED TO DATA IN A READ STATEMENT OR TO A QUOTED STRING HAS A DESCRIPTOR THAT POINTS AT THE STRING DATA WITHIN THE PROGRAM. THE STRING VARIABLE DIRECTLY OR INDIRECTLY EQUATED TO AN INPUT STATEMENT WILL HAVE A DESCRIPTOR POINTING INTO STRING SPACE. IN OTHER WORDS, ANY STRING VARIABLE THAT IS EQUATED TO STRING DATA NOT IN A DATA STATEMENT OR TO STRING DATA IN QUOTES, WILL HAVE A DESCRIPTOR THAT POINTS INTO STRING SPACE. IT IS THE CONSTRUCTION OF STRINGS IN STRING SPACE THAT CAUSES "GARBAGE STRINGS". A "GARBAGE STRING" WILL BE CREATED IF:

- 1) A STRING VARIABLE IS EQUATED MORE THAN ONE TIME TO A STRING IN STRING SPACE.
- 2) A STRING VARIABLE IS EQUATED TO A MID\$, LEFT\$, OR RIGHT\$ EXPRESSION.
- 3) A STRING VARIABLE IS EQUATED TO A STRING CONCATENATION, I.E. A\$ = A\$ + B\$ OR A\$ = A\$ + "TEST", ETC.

AN EXAMPLE MAY CLARIFY THE PROCESS.

A\$ HAS BEEN PREVIOUSLY EQUATED IN AN INPUT STATEMENT. THE STRING DESCRIPTOR FOR A\$ POINTS AT THE ACTUAL STRING DATA STORED IN STRING SPACE (SEE DIAGRAM 1 TECH NEWSLETTER #18). NOW IF A\$ IS EQUATED TO AN EXPRESSION LIKE A\$ = "NEW" + A\$, THE FOLLOWING WOULD OCCUR. FIRST THE STRING EXPRESSION WOULD BE EVALUATED AND A TEMPORARY DESCRIPTOR FOR "NEW" WOULD BE CONSTRUCTED. NEXT THE STRING DATA OF A\$ WOULD BE APPENDED TO THE TEMPORARY STRING CONTAINING "NEW". FINALLY THE NEW STRING WOULD BE COPIED INTO STRING SPACE. A\$'S DESCRIPTOR WOULD BE UPDATED TO POINT AT THE NEW STRING. THE FREE MEMORY POINTER WOULD BE ADJUSTED TO POINT JUST BELOW THE NEW STRING AND THE TEMPORARY STRINGS WOULD BE "THROWN AWAY".

THOUGH THIS IS NOT THE EXACT SEQUENCE OF EVENTS, IT IS CLOSE ENOUGH FOR OUR DISCUSSION. AT THIS POINT WE HAVE A NEW STRING POINTED TO BY A\$'S DESCRIPTOR, BUT WHAT ABOUT THE OLD STRING. AS FAR AS BASIC IS CONCERNED THAT STRING IS "GARBAGE". SINCE BASIC NO LONGER HAS A POINTER TO THE OLD STRING, IT DOES NOT EXIST. IT IS THIS PROCESS OF "REEQUATING" STRINGS (AS WELL AS THE MID\$, RIGHT\$, AND LEFT\$ FUNCTIONS) THAT PRODUCES "GARBAGE STRING DATA".

DIAGRAM 1A SHOWS THE STRING SPACE BEFORE THE STRING CONCATENATION. DIAGRAM 1B SHOWS THE NEW A\$ AFTER THE CONCATENATION. NOTE THAT THE ORIGINAL A\$ DATA IS LOST SINCE BASIC NO LONGER HAS A POINTER TO IT. (FRETOP), I.E. THE ADDRESS POINTED TO BY THE CONTENTS OF FRETOP, POINTS TO THE FIRST BYTE BELOW THE LAST BYTE OF A\$. NEW STRINGS TO BE PLACED IN STRING SPACE WILL ALWAYS BEGIN AT THE CURRENT LOCATION POINTED TO BY (FRETOP). AS STRINGS ARE ADDED TO STRING SPACE, STRING SPACE MOVES DOWN TOWARD THE TOP OF THE ARRAY DESCRIPTORS (STREND). IN OTHER WORDS THE ADDRESS POINTED TO BY (FRETOP) MOVES DOWN IN MEMORY. WHEN (FRETOP) POINTS TO AN ADDRESS THAT IS WITHIN 255 BYTES OF THE END OF THE ARRAY DESCRIPTORS, THE GARBAGE COLLECTION ROUTINE IS CALLED. GARBAGE COLLECTION "RUNS" THROUGH ALL STRING VARIABLE DESCRIPTORS AND MOVES THE ACTUAL STRING DATA UP TO THE TOP OF MEMORY. THIS IS DONE IN SUCH A MANNER THAT ALL ACTIVE STRING DATA (A DESCRIPTOR POINTS TO IT) IS CONTIGUOUS IN MEMORY. GARBAGE COLLECTION ALSO UPDATES THE POINTERS IN ALL STRING DESCRIPTORS SO THAT THEY POINT TO THE STRING DATA AT IT'S NEW LOCATION.

THE GARBAGE COLLECTION ROUTINE CONSISTS OF TWO MAJOR PROCESSES. THE FIRST PROCESS SEARCHES THE STRING DESCRIPTORS OF TEMPORARY VARIABLES, SIMPLE VARIABLES AND ARRAY VARIABLES. THE SEARCH LOCATES THE STRING DESCRIPTOR WHICH POINTS AT THE STRING DATA HIGHEST IN MEMORY. THE SECOND PROCESS MOVES THE STRING DATA

LOCATED IN THE SEARCH TO THE TOP OF MEMORY. THE CORRESPONDING DESCRIPTOR THEN HAS IT'S POINTER UPDATED SO THAT IT CORRECTLY POINTS TO THE STRING DATA AT IT'S NEW ADDRESS. THIS PROCESS CONTINUES UNTIL ALL ACTIVE STRINGS HAVE BEEN MOVED INTO ONE CONTIGUOUS BLOCK STARTING AT THE TOP OF MEMORY. DIAGRAM 2 SHOWS STRING SPACE BEFORE AND AFTER GARBAGE COLLECTION. DIAGRAM 3 SHOWS A FLOW CHART OF THE PROCESS.

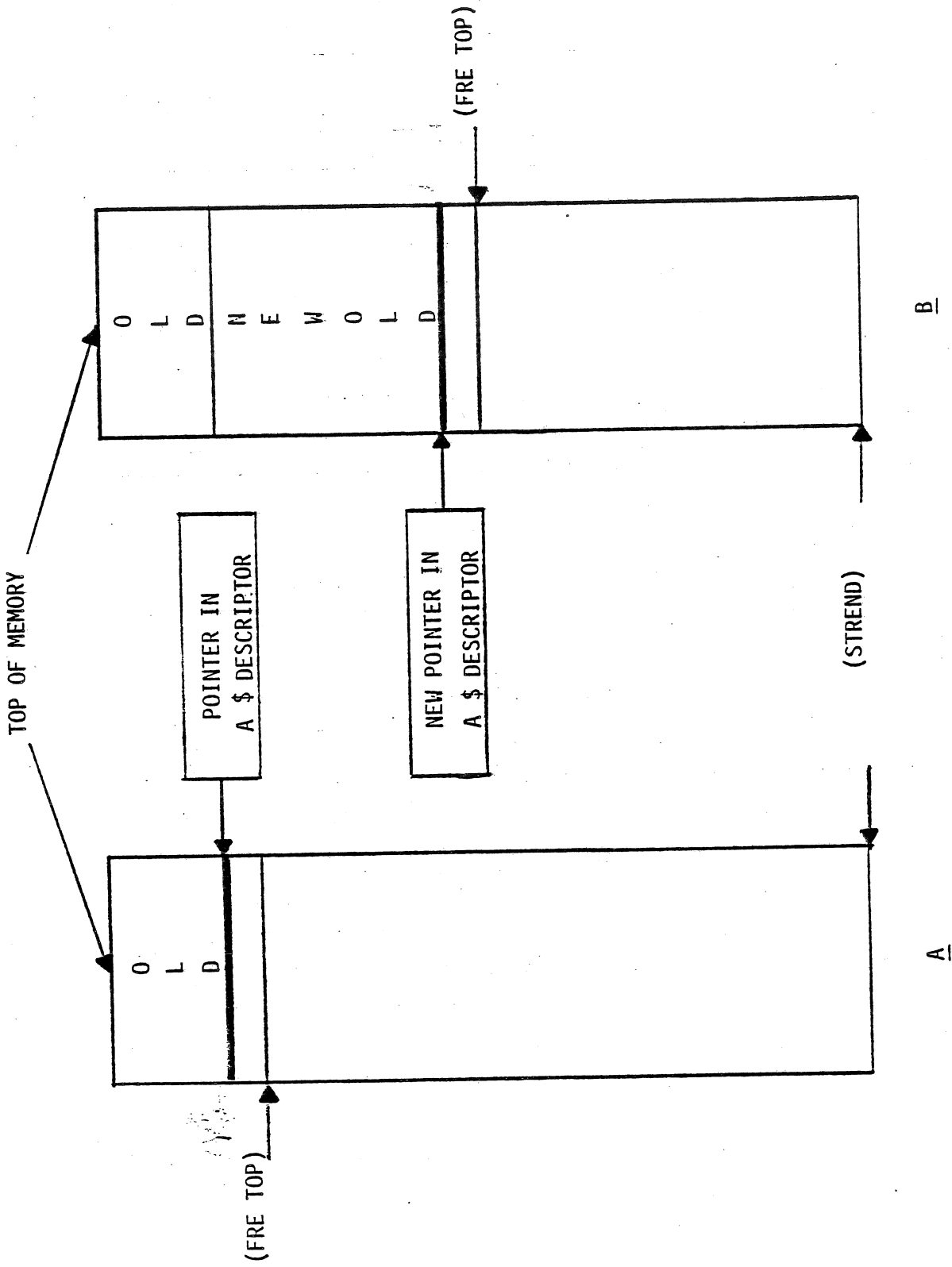
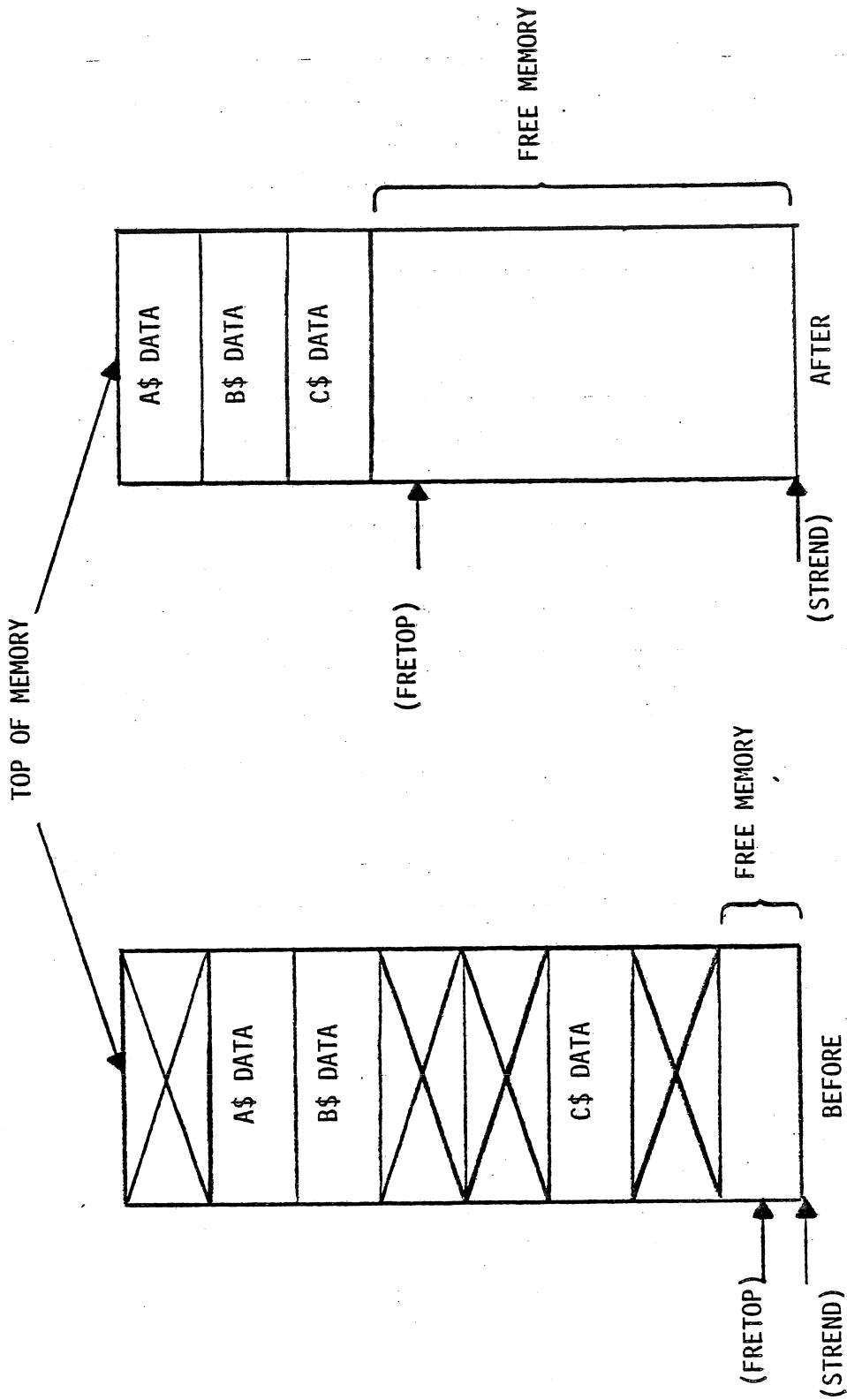


DIAGRAM 1



☒ INACTIVE STRING
☐ ACTIVE STRING

DIAGRAM 2

DIAGRAM 3A

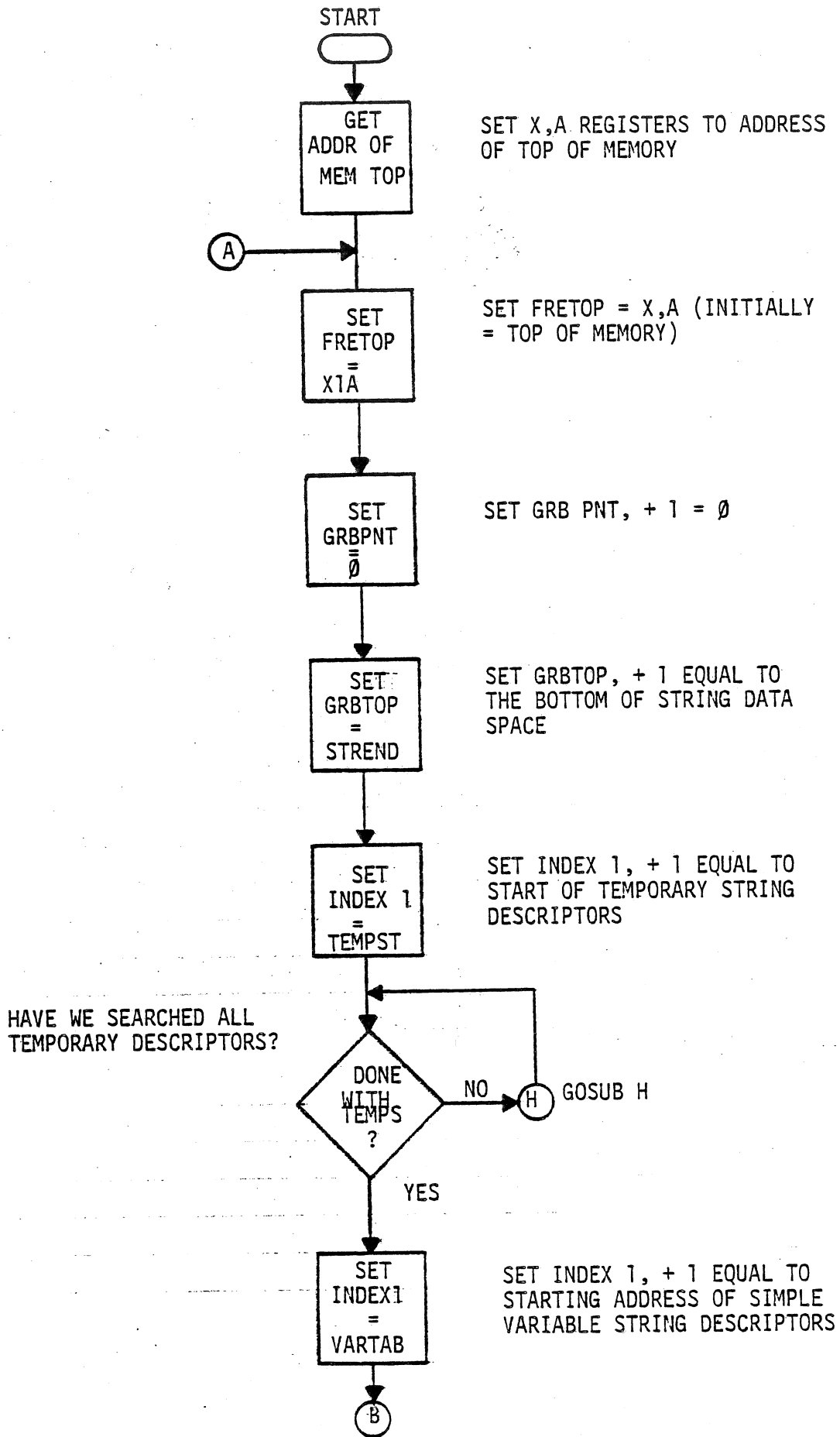
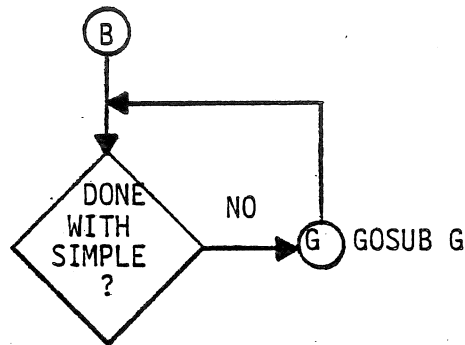


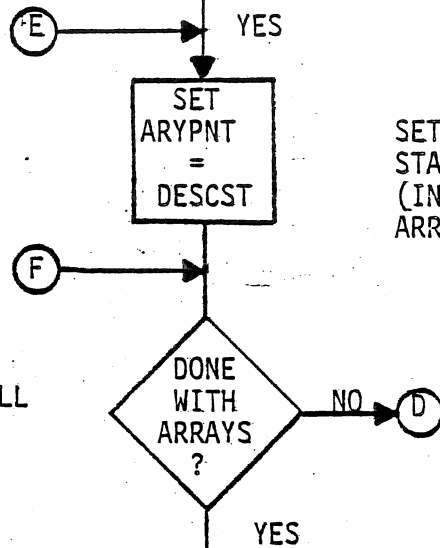
DIAGRAM 3B

HAVE WE SEARCHED ALL
SIMPLE VARIABLE
DESCRIPTORS?

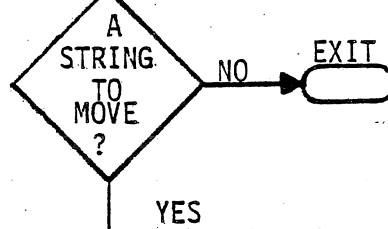


SET ARYPNT EQUAL TO THE
START OF THE ARRAY DESCRIPTOR
(INITIALLY SET TO START 1ST
ARRAY)

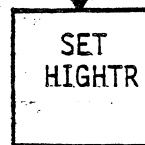
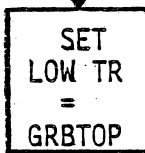
HAVE WE SEARCHED ALL
ARRAY VARIABLE
DESCRIPTORS?



IS GRBPNT STILL EQUAL
ZERØ ?



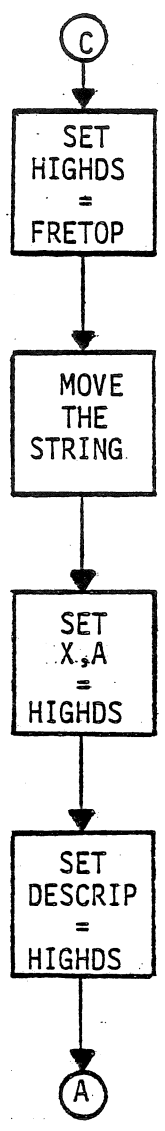
SET LOWTR,+1=GRBTOP,+1 (SET
START OF TRANSFER ADDRESS EQUAL
TO STARTING ADDRESS OF THE STRING
TO BE MOVED)



SET HIGHTR=(GRBTOP,+1)+(STRING LENGTH)
(SET HIGHTR EQUAL TO ENDING ADDRESS
OF THE STRING TO BE MOVED)



DIAGRAM 3C

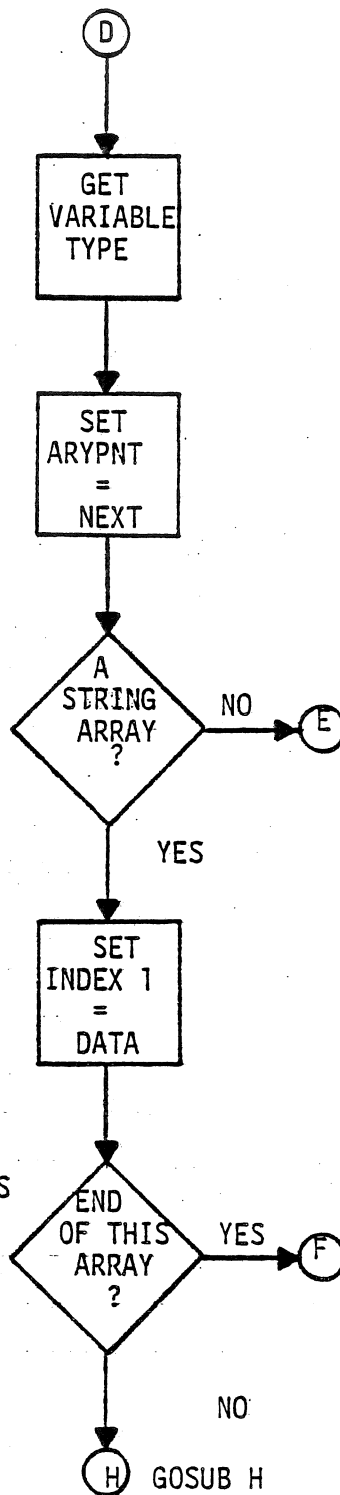


SET HIGHDS EQUAL TO THE ADDRESS OF THE BYTE JUST BELOW THE END OF THE LAST STRING MOVED (INITIALLY SET TO THE TOP OF MEMORY)

SET X,A REGISTERS EQUAL TO THE NEW STARTING ADDRESS OF THE STRING JUST MOVED

UPDATE THE DESCRIPTOR OF THE STRING JUST MOVED SO THAT IT POINTS TO THAT STRING AT IT'S NEW ADDRESS

DIAGRAM 3D



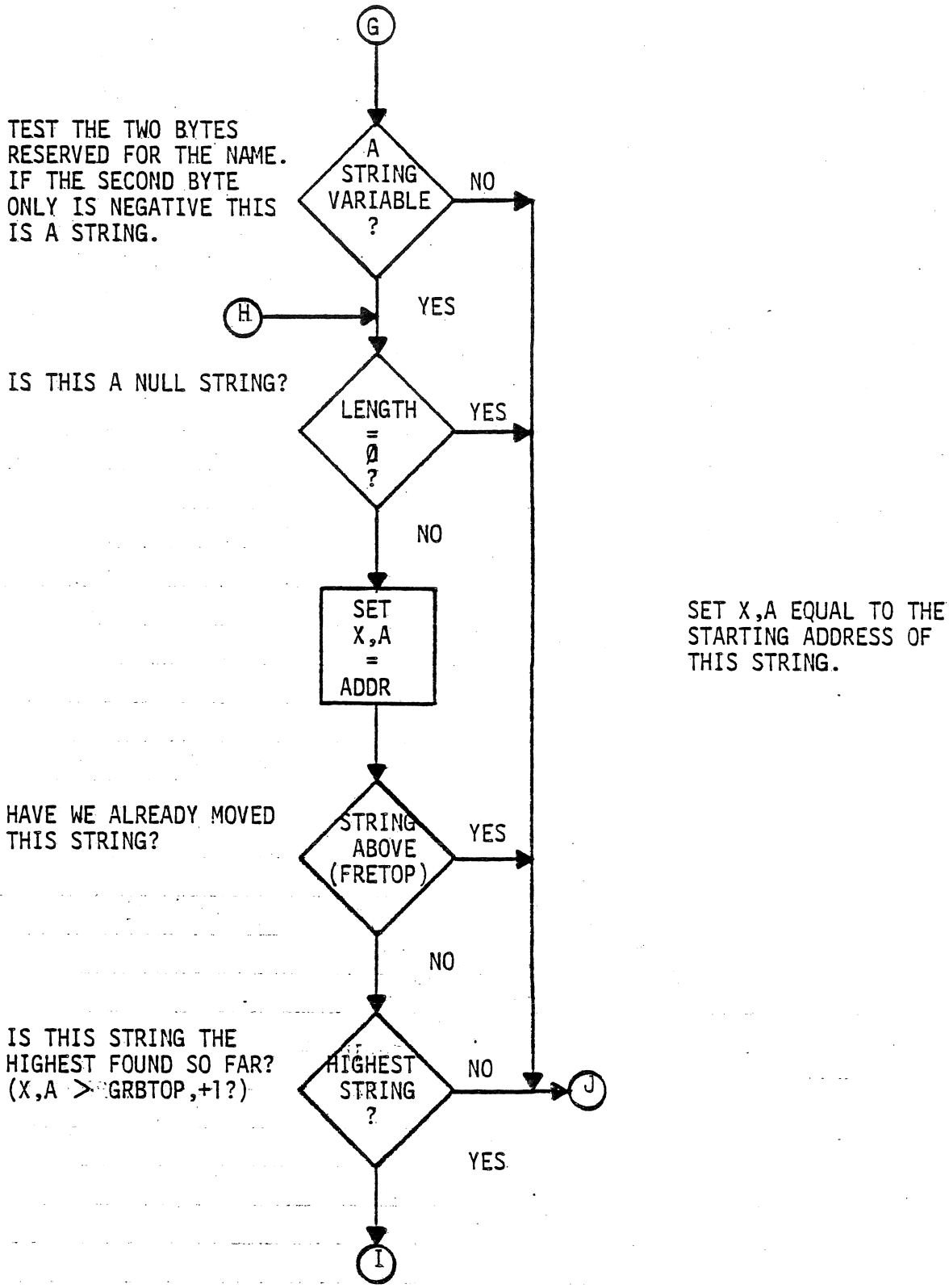
GET THE TWO BYTES CONTAINING THE VARIABLE NAME AND SAVE IN X,A

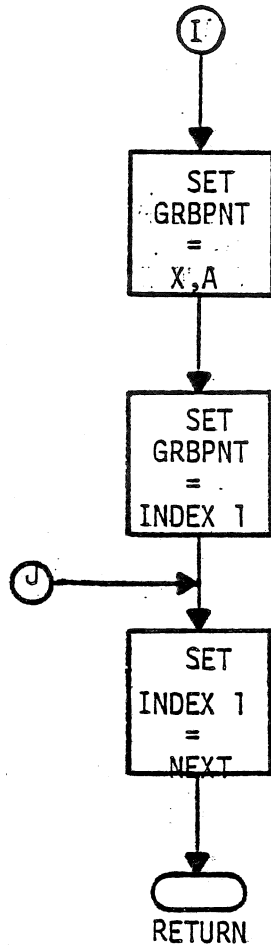
ADD TOTAL LENGTH OF THIS ARRAY TO IT'S STARTING ADDRESS AND SET ARYPNT EQUAL THE SUM

SET INDEX 1, + 1 EQUAL TO THE STARTING ADDRESS OF THE DESCRIPTORS IN THIS ARRAY

HAVE WE SEARCHED THIS ENTIRE ARRAY?

GOSUB H





SET GRBPT, + 1 EQUAL TO THE ADDRESS OF THIS STRING

SET GRBPT, + 1 EQUAL TO THE ADDRESS OF THIS STRING'S DESCRIPTOR

BUMP INDEX 1, + 1 SO THAT IT POINTS TO THE NEXT DESCRIPTOR IN MEMORY

OS-65U PACK FIELD COMMAND

THE FOLLOWING PAGES PROVIDE THE SOURCE FOR THE OS-65U PACK FIELD COMMAND. THIS COMMAND MAY BE USED IN ANY PRINT STATEMENTS. OUR ORIGINAL NEED EVOLVED OUT OF OS-DMS. WHEN PRINTING TO A DMS DATA FILE, ONE MUST ALWAYS "FILL OUT THE FIELD". USUALLY THIS IS ACCOMPLISHED BY ADDING SPACES TO THE LEFT SIDE OF THE STRING UNTIL THE STRING'S LENGTH EQUALS THE FIELD LENGTH. THE REASON FOR THIS IS TO PREVENT INTRA-RECORD GARBAGE. IF FOR EXAMPLE, ONE WERE TO PRINT A STRING 10 CHARACTERS LONG INTO A FIELD AND THEN PRINT A STRING 5 CHARACTERS LONG INTO THE SAME FIELD, THERE WOULD BE 5 "GARBAGE" CHARACTERS BEHIND THE 5 CHARACTER STRING.

TO PREVENT THIS ONE MUST ADD SPACES AS EXPLAINED ABOVE. THE SPACES ARE ADDED TO THE LEFT SIDE BECAUSE BASIC "THROWS AWAY" LEADING SPACES. IT CAN BE SEEN THAT A LOT OF STRING MANIPULATION WAS PREVIOUSLY REQUIRED TO HANDLE THIS PROBLEM. THE PACK FIELD COMMAND PROVIDES AN EASY MEANS OF "FILLING OUT THE FIELD". THE PACK COMMAND REQUIRES TWO ARGUMENTS, THE FIELD LENGTH (EXCLUDING THE CARRIAGE RETURN) AND A STRING EXPRESSION.

THE SYNTAX FOR THE PACK COMMAND IS:

PRINT & FL, STRING

OR

PRINT # DEVICE NUMBER, & FL, STRING

OR

PRINT % CHANNEL NUMBER,& FL, STRING

WHERE FL IS THE FIELD LENGTH AND STRING IS ANY STRING EXPRESSION, FL MUST BE AN INTEGER WITHIN THE RANGE $0 \leq FL \leq 255$.

EACH VARIABLE TO BE PRINTED IN THE PACK FORM REQUIRES THE & FL, STRING EXPRESSION FORMAT. A PACK COMMAND MAY BE FOLLOWED BY A COMMA OR SEMICOLON. FOR EXAMPLE:

PRINT & 32,NA\$,DA\$

OR

PRINT & 40,NA\$;DA\$

ARE BOTH "LEGAL" STATEMENTS.

THE PACK COMMAND SHOULD PROVE USEFUL IN FILE I/O AS WELL AS REPORT WRITING ON THE CRT OR PRINTER.

IMPLEMENTATION OF THE PACK CMD

THE PACK COMMAND CODE IS SHOWN ASSEMBLED TO RESIDE IN FRONT OF A BASIC PROGRAM. TO INTEGRATE THE PACK COMMAND:

- 1) ENTER THE SOURCE AS SHOWN.
- 2) DELETE LINES 1500 - 1540.
- 3) ASSEMBLE THE PACK CODE AND SAVE IT TO DISK.
- 4) USING LOAD32 OR LOAD48 CALL THE MACHINE CODE INTO OS-65U.
- 5) EXECUTE A GO COMMAND TO RETURN TO OS-65U.
- 6) ENTER A NEW 70<CR> TO ALLOCATE SPACE FOR THE MACHINE CODE.
- 7) ENTER THE SUBROUTINE AT 63000 AS SHOWN IN THE EXAMPLE BASIC PROGRAM.
- 8) SAVE THE PROGRAM TO DISK.

NOW WHENEVER THE PACK COMMAND IS DESIRED, LOAD THE FILE THAT WAS SAVED IN STEP 8 ABOVE. THEN ENTER YOUR PROGRAM AND SAVE IT TO DISK. TO ENABLE THE PACK COMMAND EXECUTE A GOSUB 63000 - TO DISABLE THE COMMAND EXECUTE A GOSUB 63050. NOTE THAT THE PACK COMMAND MUST BE DISABLED BEFORE A PROGRAM THAT DOES NOT CONTAIN THE PACK COMMAND MACHINE CODE CAN BE RUN.

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 WRITTEN BY R. WHITESHEL 9/79
 THIS VERSION RIDES IN FRONT OF
 THE BASIC PROGRAM AT \$6000.

100 REM
 110 REM
 120 REM
 130 REM
 140 REM
 150 REM
 160 REM
 170 REM
 180 REM
 190 REM
 200 REM
 210 REM
 220 REM
 230 REM
 240 REM
 250 REM
 260 REM
 270 REM
 280 REM
 290 REM
 300 REM
 310 REM
 320 REM
 330 REM
 500 REM
 510 REM
 520 GOSUB 63000
 530 REM
 540 REM
 1000 REM
 1010 REM
 1020 FOR X=40 TO 60 STEP 4: FOR Y=1 TO 2000: NEXT Y
 1030 X\$="TEST"+STR\$(X)
 1040 PRINT "THE FIELD WIDTH IS";X
 1050 PRINT "THE STRING IS ",X\$
 1060 PRINT "PRINT &X,X\$ LOOKS LIKE THIS :"
 1070 PRINT: PRINT &X,X\$; T=POB(X): PRINT "< POSITION = ";T: PRINT
 1080 NEXT
 1090 REM
 2000 REM
 2010 REM
 2020 GOSUB 63050
 2030 END
 2040 REM
 2050 REM
 2060 REM
 2070 REM
 63000 REM
 63010 REM
 63020 POKE 2634,076: POKE 2635,000: POKE 2636,096
 63030 RETURN
 63040 REM
 63050 REM
 63060 REM
 63070 POKE 2634,032: POKE 2635,205: POKE 2636,012
 63080 RETURN
 63090 REM

PACK SYNTAX :

PRINT & FIELD LENGTH, STRING EXPRESSION
 PRINT %CH, & FL, STRING
 PRINT #DV, & FL, STRING

IF FL IS THE DESIRED FIELD LENGTH & DA\$ IS THE
 NEW FIELD CONTENTS, THEN PRINT &FL, DA\$ WILL

1) DETERMINE IF THE LENGTH OF DA\$ IS >= FL
 IF SO, THEN DO A STANDARD PRINT
 ELSE, FL - LENGTH (DA\$) LEADING SPACES
 WILL BE PRINTED FOLLOWED BY DA\$.

GOSUB TO ENABLE THE PACK COMMAND

GOSUB 63000

REM A LITTLE DEMO

FOR X=40 TO 60 STEP 4: FOR Y=1 TO 2000: NEXT Y

X\$="TEST"+STR\$(X)

PRINT "THE FIELD WIDTH IS";X

PRINT "THE STRING IS ",X\$

PRINT "PRINT &X,X\$ LOOKS LIKE THIS :"

PRINT: PRINT &X,X\$; T=POB(X): PRINT "< POSITION = ";T: PRINT

NEXT

REM DISABLE THE PACK CMD

REM

GOSUB 63050

END

REM

REM

REM

REM

REM

REM

REM

REM

REM

REM

REM

REM

REM

PACK CMD OVERLAY CODE FOR OS-65U
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THIS VERSION RESIDES IN FRONT OF
A BASIC PROGRAM @ \$6000...

PACK PRINTS LEADING SPACES IN FRONT OF A STRING VARIABLE
UNTIL IT'S LENGTH EQUALS:
LEADING SPACES + LENGTH OF STRING IN ARG = ARG LENGTH
FOR EXAMPLE: L=20 THEN 'PRINT & L, A\$' WOULD PRINT
16 LEADING SPACES FOLLOWED BY THE CONTENTS OF A\$ (I.E. "TEST")

SYNTAX :

PRINT & LENGTH, STRING EXPRESSION
OR
PRINT # DEVICE NUMBER, & LENGTH, STRING EXPRESSION
OR
PRINT % CHANNEL NUMBER, & LENGTH, STRING EXPRESSION

EQUATES :

BASIC ROUTINES :

FRMEVL=@06315 ; FORMULA EVALUATOR SUBROUTINE
OUTSPC=@05350 ; PRINTS A SPACE
CHRGET=@00300 ; RTS' S W CHR TYPE @ (TXTPTR+1)
BASPRI=@005115 ; RTS' B W CHR TYPE @ (TXTPTR)
GETBYT=@13030 ; ENTRY POINT TO LET BASIC EXECUTE PRINT
FREFAC=@12440 ; RTS W BYTE IN X REG
NEWCHR=@05062 ; FREES UP FAC
STRPR=@005317 ; DO NXT ENTRY POINT IN PRINT CODE
TMERR=@006310 ; PRINTS STRING SET UP IN TEMP
CHKCOM=@07023 ; TYPE MISMATCH ERROUT ROUTINE ; CHKS CHR @ (TXTPTR) IS A ',', IF / 6N ERR

BASIC TMS & POINTERS :

VALTYP=@00016 ; 0=NUMERIC / 1=STRING
ANDTOK=@00203 ; '&' TOK

*=@05112 ; OVERLAYS JBR FRMEVL IN PRINT CODE

JMP FILSTR ; OVERLAY JBR FRMEVL

*=@6000 ; RIDES IN FRONT OF BASIC PROGRAM

FILSTR CMP #ANDTOK ; IS CHR A '&' TOK 7

A

1000 0000
1010 0000
1020 0000
1030 0000
1040 0000
1050 0000
1060 0000
1070 0000
1080 0000
1090 0000
1100 0000
1110 0000
1120 0000
1130 0000
1140 0000
1150 0000
1160 0000
1170 0000
1180 0000
1190 0000
1200 0000
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1410 0000
1420 0000
1430 0000
1440 0000
1450 0000
1460 0000
1470 0000
1480 0000
1490 0000
1500 0A4A
1510 0A4A
1520 0A4A
1530 0A4D
1540 0A4D
1550 6000
1560 6000
1570 6000
1580 6000

4C0060

C983

